



Character Name

Character Name input box

Class / Level Race Alignment Deity

Size Age Gender Height Weight Eyes Hair Skin

Abilities Score Mod. Saving Throws

Table with columns: Ability (Strength, Dexterity, Constitution, Intelligence, Wisdom, Charisma), Score, Mod., Saving Throws

Initiative, Armor Class, Hit Points, Temp HP, Hit Dice, Damage, Death Saves

Proficiency, Speed, Inspiration

Attacks table with columns: Name, Attack, Damage, Range, Type, Notes

Skills list: Acrobatics (Dex), Animal Handling (Wis), Arcana (Int), Athletics (Str), Deception (Cha), History (Int), Insight (Wis), Intimidation (Cha), Investigation (Int), Medicine (Wis), Nature (Int), Perception (Wis), Performance (Cha), Persuasion (Cha), Religion (Int), Sleight of Hand (Dex), Stealth (Dex), Survival (Wis)

Abilities & Feats section with horizontal lines for notes

Equipment section with horizontal lines for notes

Passive Perception

Languages & Other Skills/Proficiencies

Background section with horizontal lines for notes

Traits, Ideals, & Flaws

Treasure section with CP, SP, EP, GP, PP boxes and horizontal lines for notes

Current Experience

Next Level Experience

Spell Save DC

Spell Attack Bonus

Quests/Notes

Spells

Lv	Slots Total	Slots Expended
0		Cantrips
1		
2		
3		

4

5

6

7

Backpack & Storage

Weight Carried

Maximum Carry